



# Dynamic Link Selection Method for Suitable Communication Cost Allocation in Internet of Vehicles

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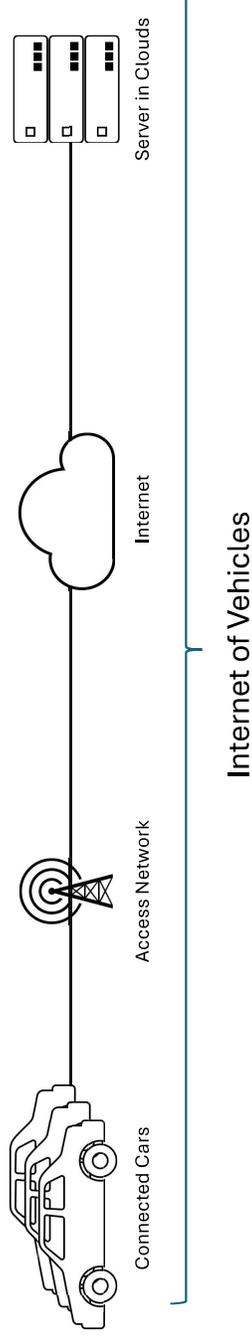
# Background: Spreading of Connected Services

Connected Cars and Services depending on the communication function



excerpt from <https://toyota.com/connected-services>

# Internet of Vehicles: improving mobility experience through End-to-End components



# Current and Future Situation

- Current Situation
  - Vehicle manufacturers ship vehicles with built-in communication devices and SIM contracts, bearing primary costs
  - Aiming for communication cost reduction, and compliance for eCall (automatic emergency call system)
- Future: 5G proliferation, expectations for advanced connected services
  - Use-cases leveraging high-capacity, low-latency
  - High-capacity: Passengers viewing video content via in-vehicle entertainment services
  - Low-latency: Traffic digital-twin assists drivers from cloud
- Different beneficiaries communicate on IoV platform
  - Passengers, owners, vehicle OEMs, service providers (3rd vendors)
- Need for stable connectivity
  - Evolution of communication technology + **concurrent use of multiple connectivity**

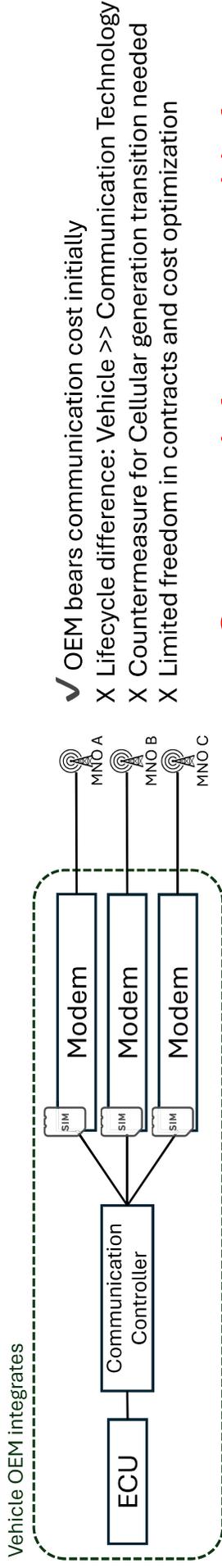
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    - Evolution of communication technology + concurrent use of multiple connectivity
- Combine multiple connectivity

  - Continuous communication across coverage
  - Bandwidth aggregation for high-capacity
  - Detour during failures and disasters

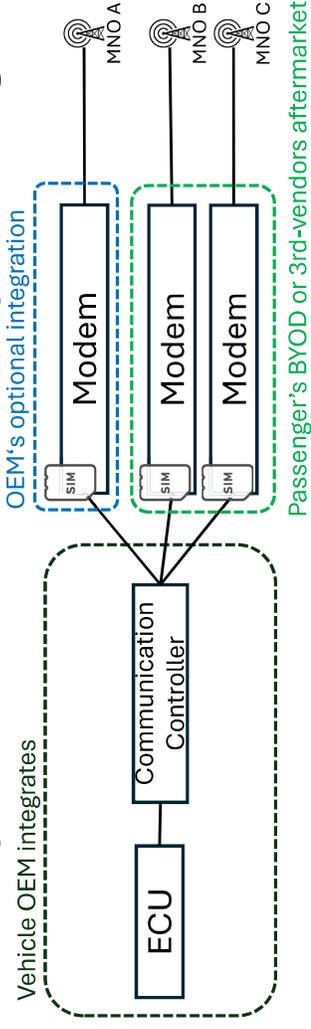
# Forms of Multiple Connectivity Usage in Vehicle

- Traditional approach: Vehicle OEMs equip communication devices and SIM



Our research focuses on this form

- Freely attachable connectivity: Passengers' smartphone tethering, e.t.c



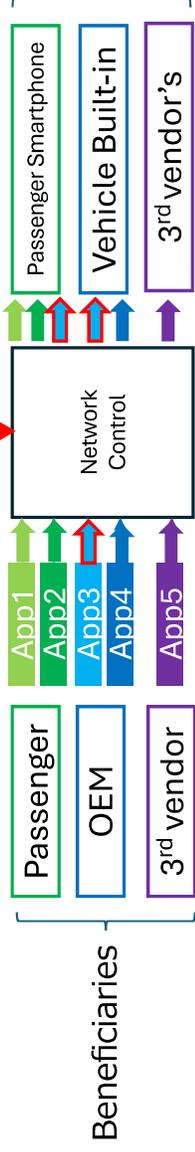
Multiple cost bearers' connectivity carries multiple beneficiaries' communications

Need for multiple connectivity usage that avoids disorderly use and enables appropriate cost distribution

# Proposal: Multiple Connectivity Communication Enabling Appropriate Cost Distribution

- Connectivity selection based on cost bearers and app beneficiaries

App3 communication permitted via passenger smartphone by cost bearer



Only communication from apps permitted by cost bearer can flow

Based on consent, can provide arbitrary connectivity to others

- Monitor usage and billing

App3 communicated 543MB via passenger's smartphone



Monitor permitted communication volume

Later settlement and billing

- Usage limits per beneficiary

usage stopped due to OEM consumed passenger's connectivity up to 600MB limit



Upper limit restrictions on link per beneficiary

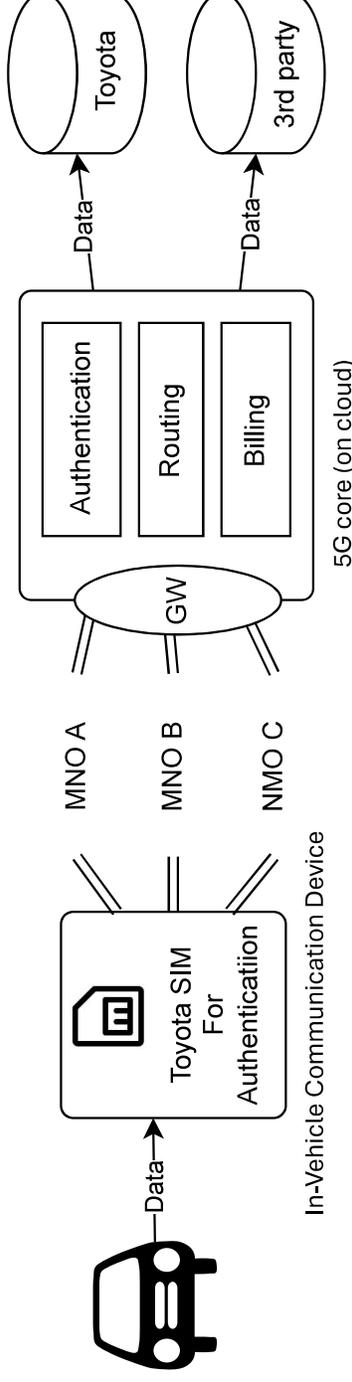
Effective use of remaining monthly communication capacity

Apply cost distribution through multipath communication with these requirements

## Prior Research: IRIGATE – Communication Management via Cloud 5G Core

- Introducing multiple network link control to IRIGATE method we are verifying
  - researching to decouple vehicles from communication links/contracts using cloud 5G core

### IRIGATE Environment Overview:



- Communication method without OEM's built-in connectivity:
  - Decoupling vehicle and communication device/contract: Mechanism to freely add connectivity after chipping
  - Cloud 5G core and vehicle connect via authentication SIM through N3IWF
  - Cloud 5G core secures and centrally manages vehicle communication through N3IWF IPsec

N3IWF: non-3GPP Interworking Function

**Introduce the multiple connectivity control to IRIGATE method**

# Design: Communication Control by Link Selector

- Introduce multipath communication module “Link Selector”
 

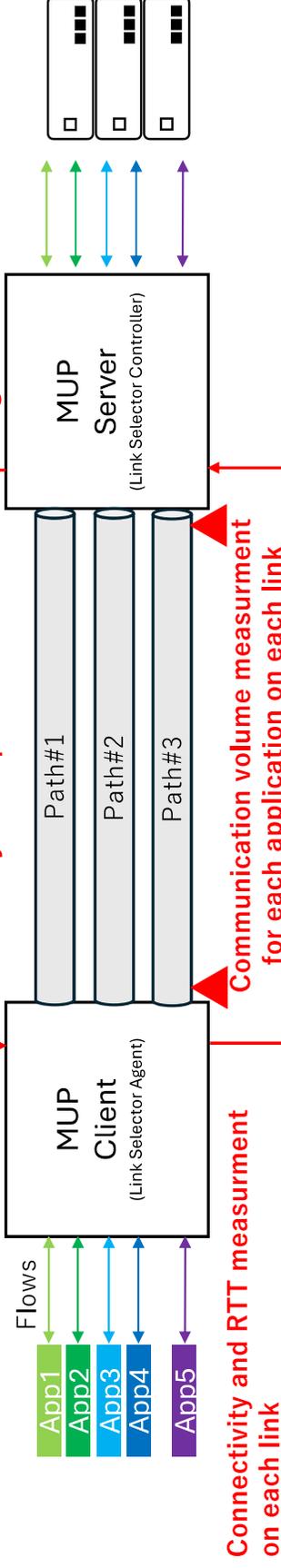
The diagram illustrates the Link Selector architecture. On the left, a 'Vehicle' contains a 'Passenger' and an 'OEM'. The 'Passenger' has five applications: App1 (green), App2 (green), App3 (blue), App4 (blue), and App5 (purple). The 'OEM' also has three applications: App3 (blue), App4 (blue), and App5 (purple). These applications connect to a 'Network Control' block within the vehicle. A 'Link Selector Agent' (red box) is connected to this Network Control. On the right, 'Application Servers' include a 'CHF (Charging Function)' and three server icons. A 'Link Selector Controller' (red box) is connected to the CHF. The 'Network Control' in the vehicle is connected to a 'Network Control' block in the 'Cloud'. This cloud-based Network Control is connected to the 'Link Selector Controller' and the CHF. The cloud-based Network Control also manages three links: 'Passenger Smartphone' (green), 'Vehicle Built-in' (blue), and '3rd vendor's' (purple). Bidirectional arrows show data flow between the vehicle's Network Control and these links, and between the cloud's Network Control and these links. A 'Cloud' label is positioned between the two Network Control blocks.
- Each application communication as **flows**: Associated with respective beneficiaries
  - Example: In-vehicle entertainment (passengers), CAN data upload (vehicle OEM)
- Each connectivity as **links**: Associated with respective cost bearers
  - Example: Vehicle built-in cellular link (vehicle OEM), BYOD tethering link (passenger)
- Flow-link relations management based on **policy**
  - Example: CAN data upload flows only through vehicle built-in link provided by vehicle OEM
  - Example: With passenger consent, up to 500MB CAN data upload via passenger smartphone in emergency
- Communication volume tracking through controller and CHF cooperation

# Implementing Link Selector Using MUP [1][2]

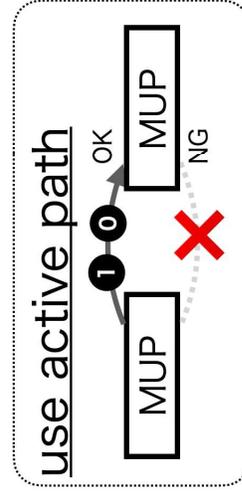
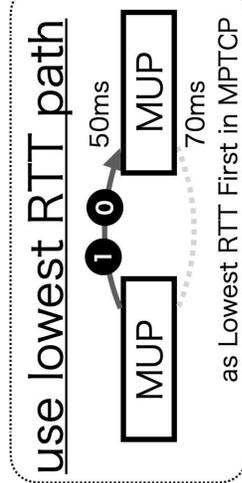
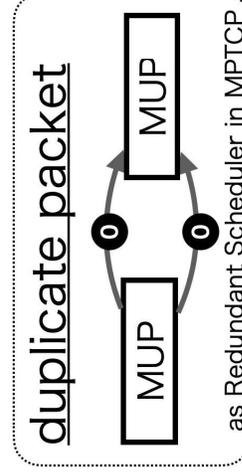
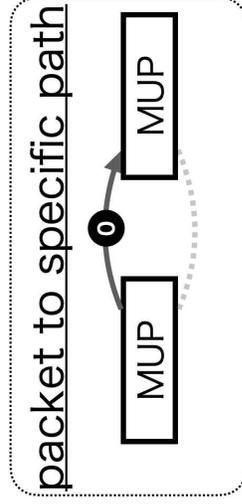
## ● Implementing Link Selector by applying Multipath UDP Proxy(MUP)

- As UDP proxy, dynamically controls communication links per application

Central policy management and distribution to agents



- Examples of policy, link selection per application:

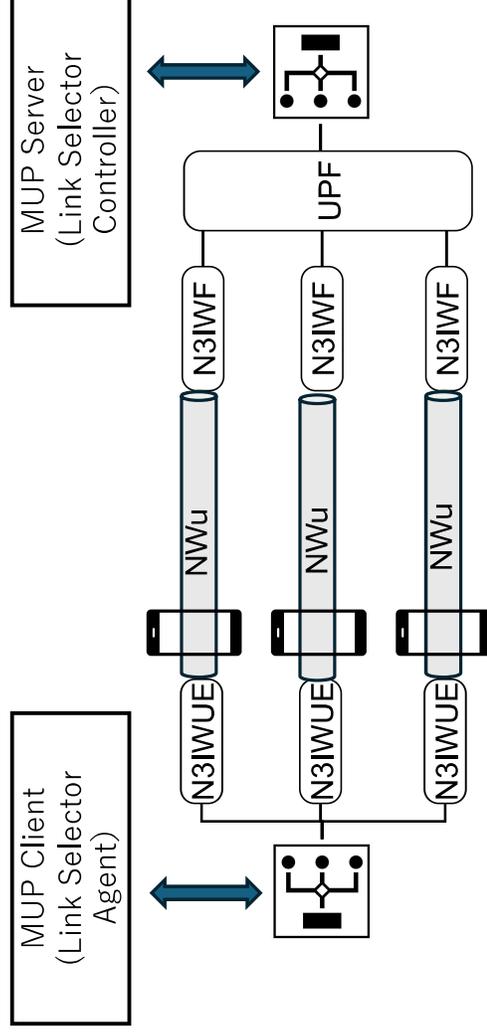


[1] N. Kaneko, T. Ito, H. Katsuta, T. Watanabe, H. Abe, R. Onishi, "Applying and Evaluating Multipath Redundant Communication Technology for WebRTC-based Video Streaming", IPSJ Transaction Digital Practice Volume Number 3, Issue Number 3, p. 21-31, Issue Date 2022-07-15

[2] N. Kaneko, T. Ito, T. Watanabe, H. Abe, R. Onishi, "Flexible Multimedia Stream Control for WebRTC on Multipath Communication Technology", IPSJ DICO2021, Volume Number 2021, Issue Number 1, p. 1059-1067, Issue Date 2021-06-23

# Implementation: Integration into IRIGATE and Communication Control Policy

- Integration into IRIGATE method: Vehicle side: Set N3IWUE tunnels as links to MUP client  
Cloud side: Connect MUP server to UPF



N3IWUE: non-3GPP Interworking User Equipment  
N3IWF: non-3GPP Interworking Function

- Communication volume measurement is implemented by MUP in this implementation

- MUP policy example:

path == link

```
[[service]]
bind_addr = "0.0.0.0"
port = 10000
flow_id = 10000
```

Traffic to/from UDP port 10000 is assigned to flow 1000

```
[commands]
init=""
```

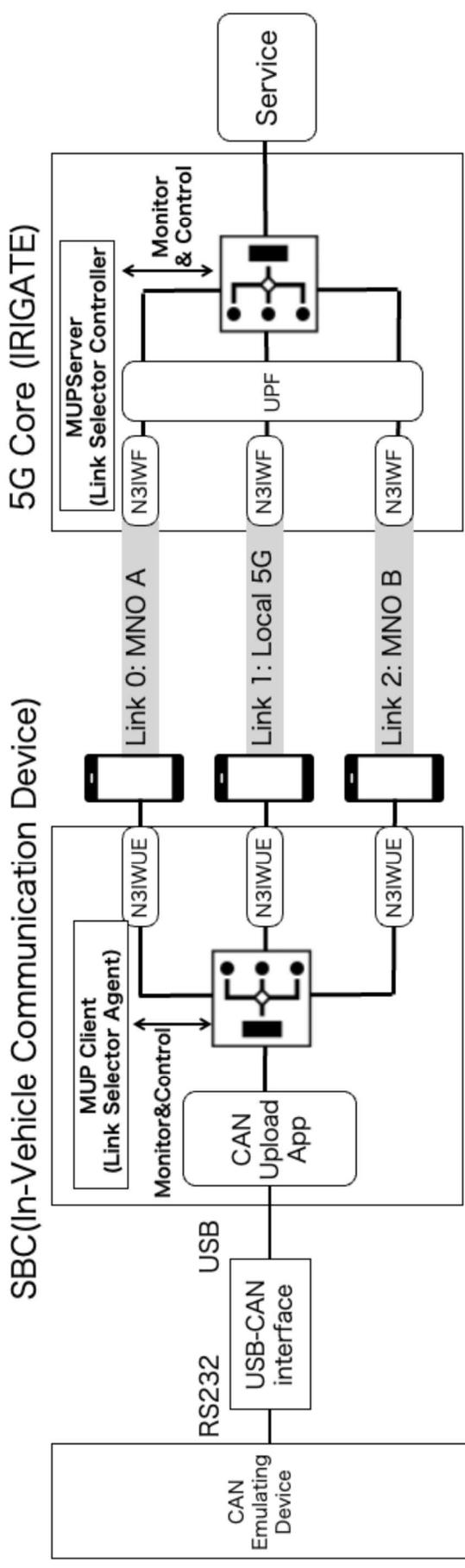
```
group 10 create
group 10 add path 0
group 10 add path 1
group 10 set policy active_standby
group 10 set active path 0 preempt
flow 10000 set group 10
```

Use path 0 and path 1

Use path 1 only when path 0 is unreachable

## Evaluation: Experiment Perspectives and Assumptions

- Introduce Link Selector to IRIGATE testing environment, verify feasibility of link selection per application communication
- Assume situation where vehicle uploads 2ch CAN data (high/low priority)
  - Assume vehicle has 3 different network links from different cost bearers
  - CAN data upload is communication where vehicle OEM is beneficiary: normally use link 1



## Evaluation: Experimental Scenarios

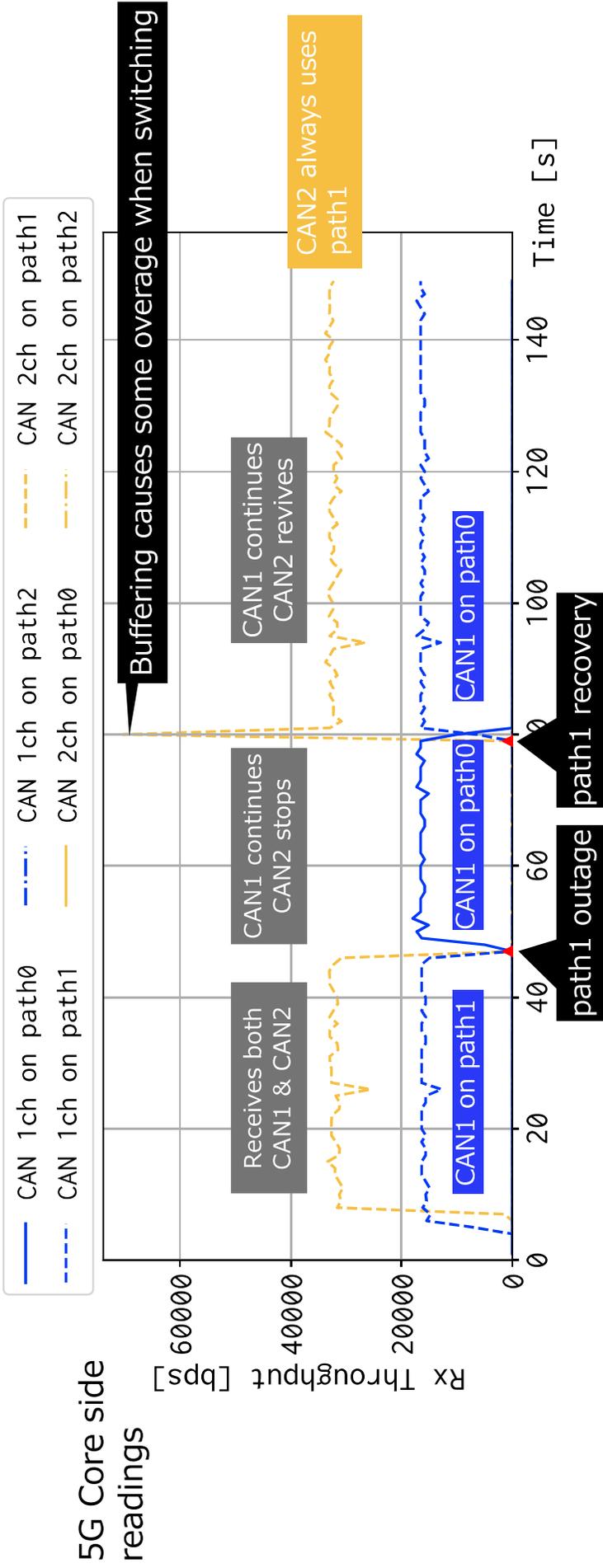
- Conduct experiments switching between 3 scenarios:
  1. When path1 disconnects, CAN 1ch traffic borrows passenger's link (path0) with passenger consent
    - ↓ Switch policy
  2. When path1 disconnects, CAN 1ch traffic borrows 3rd vendor's link (path2) with their consent
    - ↓ Switch policy
  3. CAN 1ch borrows passenger's link (path0), switches to path1 when exceeding certain volume
    - ↓ Switch policy
- By manipulating Local 5G base station for path1, simulate coverage inside/outside movement: power-off = movement outside, restart = inside

Link ID	Path ID in MUP	Link Type	Cost-Bearer
0	0	Public 4G of MNO A	Passenger
1	1	Local 5G	Vehicle OEM
2	2	Public 4G of MNO B	3rd vendor

Table 1. Communication links in our experiment

## Results: Scenario 1

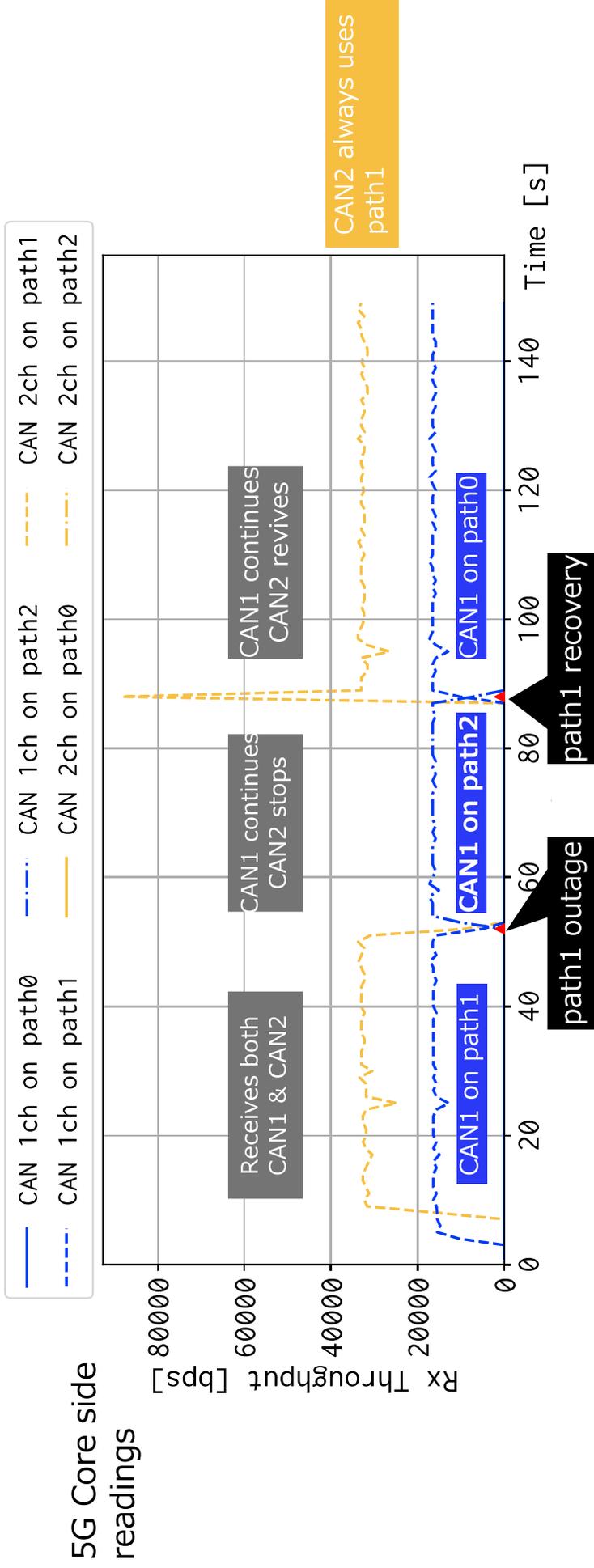
- When path 1 disconnects, CAN 1ch borrows passenger link (path0) with passenger consent



Achieving link selection per beneficiary/application

## Results: Scenario 2

- When path1 disconnects, CAN 1ch borrows 3rd vendor link (path2) with 3rd vendor consent



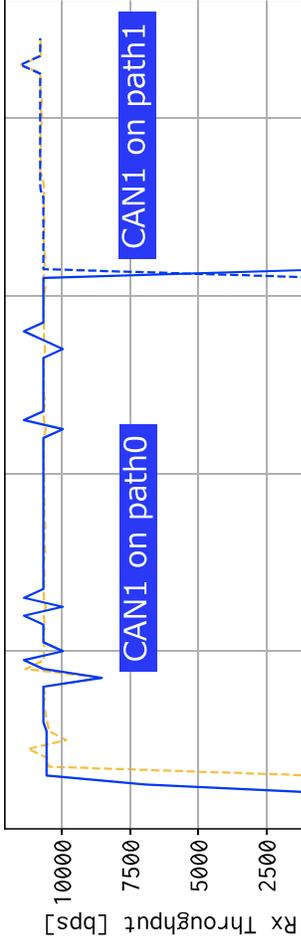
Achieving link selection per application & policy changes reflected

## Results: Scenario 3

- CAN 1ch borrows passenger link (path0), switches to path1 when exceeding certain volume
- 100KB set as upper limit



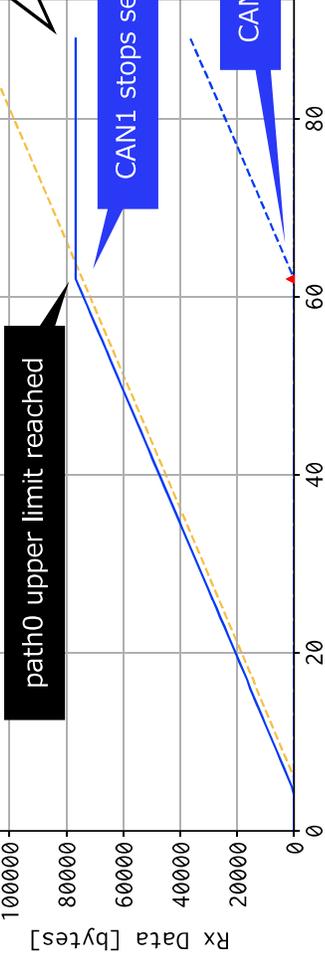
CAN2 always uses path1



5G Core side readings

**Switching at 80KB against 100KB limit**

- Upper limit compared with UDP payload length, but figure shows MUP payload length
- Accurate measurement and control requires cooperation with CHF and MNO/MVNO



Vehicle side readings

Achieving usage limitation per application & policy changes reflected

# Summary

## Key Takeaways

- Proposing connectivity selection method enabling appropriate cost distribution for both cost-bearers and application beneficiaries
- Verifying feasibility: link selection per application communication flow through Link Selector experiment in IRIGATE

## Future directions

- Flexible connectivity utilization with fair cost distribution is essential for realizing advanced connected services on top of IoV platform
- Need for improved accuracy of connectivity control through deeper cooperation with functions like CHF and collaboratikon between IoV operators and MNO
- Quantitative evaluation in scenarios including passenger and 3rd vendor app
- Applying ATSSS from 3GPP standards, refinement of overall architecture

# Questions & Answers

Thank you